



Arizona Off-Road Promotion (AZOP)

2024 UTV Rules

Revised 12/31/2023

TABLE OF CONTENTS	
Introduction	Page 2
General Rules	Page 2
Courses	Page 3
Penalties	Page 4
Participants	Page 5
MOTORIZED VEHICLE POLICY	Page 5
Pit Area	Page 6
Race Vehicles	Page 6
PPE-Personal Protective Equipment	Page 7
Numbers	Page 7
Disqualifications	Page 8
Co-Drivers	Page 9
Classes	Page 9
UTV/Side X Sides Safety Equipment	Page 10
Starting Order	Page 11
Trophy Payout	Page 12
Move Ups/Downs	Page 12
Year End Champions	Page 12
Season Points	Page 13
Pro Payout	Page 13
Points System	Page 13
Transponders	Page 14
Protests	Page 14
UTV 170 Class Specific Protests	Page 14
UTV 170 (All Class) Motor / Transmission / Fuel	Page 16
UTV 170cc Beginner Class Rules	Page 16
UTV 170cc Intermediate Class Rules	Page 18

UTV 170cc Advanced Class Rules	Page 19
UTV 250cc Class Rules	Page 20
UTV 570cc Class Rules	Page 21
Youth 1000cc/RS1 Class Rules	Page 21
Youth UTV Class - 1000cc/RS1 Production Stock Age 12 – 16	Page 23
UTV Pro Class Rules	Page 24
Turbo, Open, RS1, 1000 NA, 900, 800, 850, 700 Class Rules	Page 24
UTV Roll Overs/Breakdowns/Safety Zone/Recovery	Page 25
Radio Communication	Page 25

*It is the responsibility of all participants to read and understand all
AZOP rules and revisions.*

Introduction

Arizona Off-Road Promotions (referred to as AZOP hereinafter) rules and regulations. Off Road racing is a hazardous sport, you could be severely injured or killed, these rules and regulations are established to meet minimum, acceptable requirements and to provide orderly conduct of racing events, these rules and or regulations are in no way a guarantee against injury or death to participants, spectators or any other person or persons. With participation being voluntary, no entrant, pit crew member, sponsor shall have any claim for damages, expenses, lawsuits or otherwise against promoter, track operator, AZOP workers or volunteers arising from damage to any vehicle, personal injury or death, monetary loss of any kind whatsoever.

General Rules

1. The race director or referee shall have the authority to penalize, suspend or disqualify any entrant or entrant's crew for rule violations. We also have the right to ban anyone for bad behavior.
2. AZOP assumes no responsibility for postponement and or cancellation of events based on inclement weather or unsafe track conditions,
3. AZOP reserves the right to refuse or deny any entrants application.
4. Any entrant who fails to fully fill out and sign required entry forms, waivers and releases shall be disqualified and shall forfeit any prizes, points won in that particular event.
5. No entrant may enter racing areas and ride the track until they have signed all releases and entry forms. No person shall sign the release and entry forms for anyone other than himself or herself. Proper identification may be required.
6. The entry applications of persons under the age of 18 must have a parent or legal guardian sign the release form. If a parent is sending their child with a legal guardian,

they must use an active AZOP minor release form. Must be notarized to be valid. Minor release available at: azopracing.com

7. AZOP reserves the right to amend any rules based on course conditions, safety of the riders or any other circumstances that may arise.
8. AZOP members are not employees; members assume all responsibility for all charges.
9. Safety equipment is the driver's responsibility.
10. You must have a current year AZOP membership to receive points for the event.
11. You must have a current year AZOP membership to run your own number.
12. Members will accumulate points for year-end awards. For all Non-Members, AZOP will sell you a day pass for \$25 which includes three preprinted numbers starting with a zero. (This is how we know to take you out of the points)
13. No racer is permitted to carry fuel except for within the machine's fuel tank.
14. No paddle tires.
15. **Minor Release:** We will be doing the minor release just like we do the memberships, they will be valid from Jan 1-Dec 31 of each year. We will no longer be doing them from the time you signed one for a year.
16. All participants must conduct themselves in a proper manner. At no time will fighting either verbal or physical be tolerated. Violation of this will result in disqualification of all parties involved. If you feel that there is an issue or issues needing to be addressed and resolved, please bring to the attention of track safety or AZOP personnel. This is considered a family event and show proper race etiquette while at all events.
17. All AZOP Rules will be at the discretion of the promoter, whether written or not.
18. No flying drones without AZOP approval.
19. **SAFETY ISSUES FOR ALL Pee Wee CLASSES (BIKES-QUADS-UTV 170CC)**
ONLY one Parent of a racer will be allowed on the track during the peewee race to assist helping all racers. If you get caught on the track without AZOP's permission your child could be Disqualified. Must have a safety vest provided by AZOP official. Please return vest promptly after race. No one under 18 years old will be allowed to assist on the track.

Courses

1. The event courses will be marked.
2. In the open areas, you will be allowed 10' on either side to pass.
3. PLEASE preserve the desert to the best of your ability there will be other wide areas to pass. Do NOT cut corners.
4. Some courses will be Motocross track with desert and obstacles.
5. You will be disqualified for going backwards on the course. NEVER GO BACKWARDS ON THE COURSE.
6. If a rider leaves the course for any reason, he/or she must reenter the course at that location
7. No riders pit crew is permitted to go on the course without permission of the AZOP race director.

8. No course cutting- No cheating you may be disqualified
9. **Hare Scrambles-** typically run between a 7 and 30-mile loop in a continuous loop format. Race duration typically ranges about 2hrs. **Race is over at the conclusion of the timed event per scoring, and a checker flag will follow** (in the event the driver does not see the checker flag or the AZOP official does not present the flag in a timely fashion and continues with another lap, the lap will not be counted).
10. **Grand Prix:** typically located adjacent to and comprises part of an MX track. May mix off road sections, single track sections, MX sections, flat track sections and hill climb sections, in a localized setting with continuous loops of the same course. Race duration about 1 hour. **Race is over at the conclusion of the timed event per scoring, and a checker flag will follow** (in the event the driver does not see the checker flag or the AZOP official does not present the flag in a timely fashion and continues with another lap, the lap will not be counted).

Penalties

These are examples of possible penalties; the race director or referee reserves the right to issue penalties based on the severity of any action. The race referee will have final say in any case.

1. Race vehicle traveling backwards on the racecourse.
2. Pit support vehicles on the track without race director's approval.
3. Disrespectful or abusive conduct toward any race worker or official
4. There is NO Passing in the scoring chute unless directed by an AZOP official, speed limit is 5MPH through the scoring chute. Destruction of the scoring chute will result in a time penalty, monetary fine and or disqualification.
5. Course Cutting or Cheating (do not go around any obstacle on the racecourse). This could result in a penalty. Penalty will be determined by AZOP Staff.
6. Speeding through any MPH posted signs. Including scoring area, pit area, or marked areas with speed signs. Minimum penalty assessed will be **15 seconds** per instance witnessed by any AZOP Staff including sweep riders. **This includes hitting any chicane structures (tape, cones, etc.)**
7. Blocking other racers on the track when attempting to pass. This is a very unsafe practice and if witnessed could be assessed a **30 second** penalty per instance witnessed by any AZOP Staff including sweep riders.
8. Unclassified/practice – all racers must begin at the starting line and not at any other location on the racecourse.
9. Absolutely NO pit and play riding, this goes for kids and adults, this could result in disqualification of the racer in that camp/pit with a refund.
10. If you do NOT slow down when an AZOP official flags you to. If there is a rider down, you must slow down when passing them. **45 Second Penalty** per instance.
11. **Play riding:** In all camping areas where camping fees are required there will be no play riding based on the rules for camping, tech area and registration. Penalty will be determined by scoring at the event and imposed once the race begins. Penalty will

not exceed 1 min per occurrence, repeated occurrences can be considered grounds for disqualification.

Participants

1. All drivers/co-drivers must sign all appropriate forms of registration and releases all underage entrants must have a notarized copy of parental consent form on file and must be accompanied at all events. Minor releases are good for one year from the date you sign. You may not enter the track until you have signed all forms and releases.
2. **NO PLAY RIDING**, you may drive your UTV to the start line following the posted speed limit signed or 5 MPH, absolutely no play riding is permitted except in a designated area provided by the race director. Please leave non-race motorized toys at home, this goes for anyone in your pits and spectators. Racer may be disqualified for non-compliance.
3. Only participants listed on the entry form are permitted to be on the racecourse.

MUST READ!

MOTORIZED VEHICLE POLICY For Camping and Pit Area

The following motorized vehicle policy goes into effect IMMEDIATELY. Please read this in its entirety. Failure to comply with this new policy may result in racer disqualification and or you may be asked to leave the premises.

No person under the age of 18 will operate any motorized vehicle except their race vehicle within the confines of an event with the following exceptions:

Race Vehicle From camp to registration and back.

Race Vehicle From camp to tech inspection and back.

Race Vehicle From camp to the starting line and back.

Race Vehicle From camp to camp for the purposes of receiving assistance with repairs.

Under no circumstances will a person under the age of 18 operate any other motorized vehicle to include golf carts. The only exception is a street legal passenger vehicle operated by a licensed driver age 16 and up, not to include golf carts, entering or exiting the venue.

Any person under the age of 18 as the operator of their race vehicle or as a passenger in any golf cart, UTV, motorcycle, quad, pit bike, OHV or any other vehicle besides a licensed passenger vehicle must wear a helmet at all times. This includes going to and from Tech inspection. You will get a penalty or disqualified if caught not wearing a helmet.

If a person who is not a racer is caught not following all these rules the person in their camp that is a racer will be assessed with the penalty.

In addition, any other non-motorized vehicle including bicycles, skateboards or any other similar vehicles must follow any and all safety laws according to the state, county, city or town laws where the event is held, to include helmets or other safety equipment.

FOLLOW THE RULES AND THERE WILL BE NO REASON TO BE UPSET!

Pit Area

1. No pit riding is permitted- No children under the age of 18 driving UTV's Etc. will be permitted.
2. There may be live pits (Pro Style) at any event. Most will be slow monitored pit area with posted MPH signs.
3. You must have at least a 5lb fire extinguisher in your pit area during all fuel stops.
4. Please pick up your own trash. Don't leave it for us. Keep the desert clean of trash.
5. Please watch your children at all times- You are responsible for their safety. No playing in the pit areas.
6. All pets must be on a leash at all times.
7. Campfires may be permitted in a confined area and in a metal container. Depending on location of event.
8. Must pit 25' off racecourse.
9. Spectators must stay 50' from course.
10. Dead engine pit stops at all races.
11. Pit support is prohibited from entering the racecourse to provide assistance for a disabled vehicle until the race is over and/or AZOP official has granted permission to do so.

Race Vehicles

1. It is the driver's responsibility to have your vehicles safe to drive or ride. All races there will be a MANDATORY tech inspection. The race director has the right to insist on any changes that may need to be made prior to your race.
2. Race director or referee reserves the right to change your race number at any time.
3. Some Races will require a forest service or BLM approved spark arrestor and sound test 96 decibels. Any race held on BLM, Forest Service or State land this will be required.
4. TECH Inspection is mandatory; whichever vehicle goes through tech inspection that day must be the vehicle you race. You cannot switch vehicles once Parade lap starts.
5. All race vehicles must have at least one working brake, either front a arm brakes or rear brake/s.

PPE- (Personal Protective Equipment)

1. You must wear a Snell or DOT approved helmet without notable cracks or damage AZOP strongly recommends that entrants use helmets specifically designed for racing. The race director or referee has the right to insist you change helmet if they see any such defects. Must have D-ring fasteners, no snaps or Velcro is permitted.
2. Eye protection (Goggles) shatter resistant must be worn by all UTV drivers and codrivers. UTV drivers may use a face shield style helmet with shatter resistant shield and must be down when racing.
3. Drivers and co-drivers must wear fire safety suits; suits must be presented at time of tech inspection for approval.
4. Must have window safety nets on both sides if co-driver is in the car or at least on driver side at all times or wrist/arm restraints.
5. Vehicle must be equipped with 4 – 6-point approved harnesses; date stamp must be no later than 3 years from current date.
6. Certified head restraint system certified by SFI, or FIA should be used for all classes. We recommend the HANS system, but a donut roll will also be accepted.
7. Personal safety gear **MUST** be worn during practice and/or unclassified. No exceptions.

Numbers

1. We do NOT use designated certain number sequence.
2. AZOP is not responsible for scoring if your number is not recognizable to the scorers. It is the driver's responsibility to have the proper number on your race vehicle.
3. AZOP reserves the right to change or give entrants temporary numbers if needed.
4. UTV- Both sides, front and rear.
5. Day pass numbers are 3 digits and start with a 0 and are sold at registration for \$25 per set of 3. Mandatory for day use racers. AZOP supplies the numbers.
6. Number plate backgrounds will be color coded to allow drivers to distinguish between classes on the racetrack.
 - Pro Turbo Class – Blue Background, White Numbers
 - Pro N/A Class- Blue Background, Yellow Numbers
 - Pro RS1 Class – Blue Background, Red Numbers
 - Pro Open Class – Blue Background, Black Numbers
 - Turbo Unlimited Class – Red Background, White Numbers
 - Open Class – White Background, Blue Numbers
 - 1000 N/A Class – Yellow Background, Black Numbers
 - RS1 Class – White Background, Red Numbers

- 900 Class – White Background, Black Numbers
- 850 Class- Black Background, White Numbers
- Youth 1000cc/RS1 Non-restrictor Class- “Y” in front of number Green Background, White numbers (race with big utvs)
- 570cc Beginner Class- White Background, Black Numbers
- 570cc Advanced Class- Red Background, White Numbers
- Youth 1000cc/RS1 restrictor plate Class- Yellow Background, Black Numbers
- UTV 250cc UNLIMITED Class- Black Background, White Numbers
- 170cc Beginner Class- White Background, Black Numbers
- 170cc Intermediate Class- Yellow Background, Black Numbers
- 170cc Advanced Class- Red Background, White Numbers

Disqualifications

1. Any use of drugs or alcohol during a race will be subject to disqualification.
2. Any entrant or entrant’s crew caught going backwards on the course may be disqualified.
3. Any entrant that makes false statements on any registration form or AZOP document or false signatures is subject to disqualification and will not receive any refunds.
4. Any entrant disqualified for any reason forfeits all prize money and or points issued in such event.
5. No crew can go on the track to retrieve a broken vehicle during a race; anyone caught doing so without the race director’s approval could be disqualified.
6. Drivers are responsible for everyone associated with them such as family members, crew members, animals, kids etc....
7. Any verbal or physical abuse to an AZOP official or track worker is subject to disqualification and permanently banned from future AZOP events.
8. Any fighting on AZOP property is subject to disqualification and permanently banned from future AZOP events.
9. Any entrant who purposely runs into or intentionally hits another driver is subject to penalties and or disqualification.
10. Course Cutting- Cheating- Immediate disqualification.
11. No flying drones without AZOP approval.
12. All racers must start on the same vehicle that they finish on; you may not change vehicles during your race. This will result in a mandatory disqualification.
13. All racers must use extreme caution when coming into close proximity with sweep riders, track workers, volunteers, disabled vehicles, etc. Failure to do so, can result in a penalty or disqualification.

These are examples of disqualifications; the race director or referee has the right to impose penalties or disqualification based on the severity of any incident.

Co-Drivers

1. Are NOT allowed to race unless they have their own membership and race number, they cannot race under another person's membership.
2. If they decide to race the same UTV they need to fill out all the appropriate registration paperwork before the race starts.
3. They cannot get points for another driver of record.
4. All drivers/Co drivers must display appropriate wristbands and signed all paperwork. If either driver/Co driver fail to do so may result in removal from race and/or disqualification.

Classes

It's the driver's responsibility to race the highest-level ability class they have raced with any other organization. NO SANDBAGGING!!!!

- UTV Pro Turbo (999cc Max displacement, Turbo only)
- UTV Pro N/A (999cc Max displacement, non-Turbo only)
- UTV PRO RS1 (RS1 only class)(Single Seat Chassis)
- UTV Pro Open Class (Unlimited Class)(Turbo, NA)(No Displacement Rule)
- UTV 1000cc Turbo
- UTV Open Class (Unlimited Class, Turbo, NA, No CC restriction)
- UTV 1000cc N/A
- UTV RS1 Class
- UTV 900cc
- UTV 850cc
- UTV 700cc
- UTV 570cc Beginner
- UTV 570cc Advanced
- UTV Youth 1000cc
- RS1 with 570cc restrictor plate
- UTV 250cc UNLIMITED CLASS
- UTV 170cc Beginner / STOCK
- UTV 170cc Intermediate
- UTV 170cc Advanced

UTV Classes/Displacements

- UTV Pro Turbo, 999cc displacement, Turbo
- UTV Pro N/A, 999cc max displacement, non-Turbo only
- UTV Pro Open, No Displacement limit
- UTV Pro RS1, 999cc Displacement, Non-Turbo
- 1000cc N/A, 999cc displacement max, NO TURBOS ALLOWED
- 1000cc Turbo, 999cc stock displacement max, turbo

- RS1, 999cc Displacement, non turbo
- UTV Open, No Displacement Limit
- 900cc, displacement limit up 900cc
- 850cc, displacement limit up to 850cc
- 570cc, displacement limit up to 570cc
- Youth 1000cc, 999cc Max Displacement
- Youth 1000cc/RS1 with 570cc restrictor plate (stock A-Arm width)
- 250cc Unlimited, displacement limit up to 250cc (171cc-250cc)
- 170cc, displacement limit up to 170cc (if your motor is 171cc or bigger you must race 250cc Unlimited class)
- Trophy Kart
- Unclassified (practice)

AZOP reserves the right to modify, change or omit classes at our discretion.

Drivers – if you race another series in a class that is considered to be equal to a pro class you must enter a pro class with AZOP.

UTV/Side X Sides SAFETY EQUIPMENT

1. Helmets - Helmets must be of the type approved by the Snell Memorial foundation, with a Snell or D.O.T sticker attached. Straps must have D - ring fasteners only. No snaps or Velcro will be permitted. The interior and exterior areas of the helmet must be free of defects (i.e., the padding must be in good condition and the exterior of the helmet must not be damaged.) AZOP strongly recommends that entrants use helmets specifically designed for racing.
2. Protective Clothing - Protective clothing accessories are required to include but not limited to gloves, race pants, race jersey, knee guards, flame retardant driver suit (head to-ankle), fire resistant shoes. AZOP recommends neck collar for utv/sl/tk divisions or neck brace for mx/atv classes for additional safety. (No motocross gear because it is highly flammable).
3. Eye protection - Shatter resistant eye protection is required for all motorcycle/atv/utv entrants competing in a AZOP event.
4. Race Car Safety Support harness 4–6-point restraint, driver and passenger nerf bars are recommended, OEM or aftermarket roll cage frame secured, window nets (passenger side net only if passenger on board) or arm restraints, secured door panels with safety latch. Harnesses must be dated not longer than 3 years prior to race date and properly maintained, no frays or tears permitted.
5. All vehicles must pass technical inspection prior to going to starting line. Failure to do so may result in DSQ.
6. No superchargers, nitrous or any other pressurization/injection type system will be allowed in any class.

7. Race numbers will be a minimum of 8 inches tall. Number shall be readable from sides and back of each car.
8. Aftermarket well-built roll cages made for racing are recommended. Gusseting of the factory cage is highly encouraged.
9. Factory Roll cages are allowed but not recommended. Aftermarket well-built roll cages made for racing are recommended. If factory roll cage is used gusseting and supporting the factory cage at two points that go to rear bumper/frame are highly encouraged
10. Must have roof. Metal roof panels are highly encouraged. (See Specific Class Rules)
11. Lockable side protection doors must be mounted in a way as to not be able to pop open during racing. Factory doors with secondary locking mechanism are approved. (Drill a hole through the latch and put a cotter pin in it)
12. Passenger side nets or passenger hand restraints are required if you have a passenger.
13. Full personal safety gear must be worn to include Fire retardant suits must be worn that cover from neck to ankles Helmets, gloves, goggles racing shoes or boots.
14. Motorcycle type race gear will **NOT** be allowed, as it is extremely flammable.
15. There is no passing in the scoring chute
16. The speed limit in the scoring chute is 5 MPH mandatory, NO EXCEPTIONS.
17. Must be 15yrs old day of the race (or at AZOP discretion if racer is experienced)
18. Any passenger must follow all safety rules as well
19. **Must have rear light bar with amber lights and 1 solid amber and one flashing.** Rear bar must be on during the entire race. We prefer 34" if possible. (Not required for 170cc classes)
20. All UTVs including 570cc & 170cc including Restrictor Class must have an external mounted working fire extinguisher (minimum 2.5lbs) with a quick release mount. Must be mounted on rear roll bar so it is easily accessible to anyone rendering assistance. All BIG UTV's 700cc and up will require a working (quick release) second fire extinguisher (minimum 2.5lbs) mounted in the drivers' compartment and it must be readily accessible to the driver. We welcome fire suppression systems; however, they will not be deemed as a replacement or substitute for a fire extinguisher.
21. **Must have one rear facing mirror. (Excludes 170cc/250cc)**
22. RS1 UTVS must have nerfbars on both sides.
23. Must have Siren/Sounder All UTV's (not required 170cc) are required to have a **SIREN** that is **LOUD**

Starting Order

1. First race of the year will be a pill draw for staging order.
2. After the first race, points will determine staging order.
3. Racers without points will be put into a pill draw.
4. Racers must be at starting line 15 minutes prior to start time to ensure your line pick. If you are not present and ready to line up, we will call the next points leader.

Trophy Payout

We trophy 33% of each class - for every 3 racers we give out a trophy up to top 3) If there are 15 racers first place only, 6-8 racers second place and 9 up third place gets a trophy.

Move Ups/Downs

1. Any driver with three 1st place finishes in any class could be moved up depending on the lap times of other classes. (170 Beginner to 170 Intermediate; 170 Intermediate to 170 Advanced; 570 Beginner to 570 Advanced)
2. Any driver that places in the top 3 of the class higher than the class they race for 3 races could be moved up. (170 Beginner to 170 Intermediate; 170 Intermediate to 170 Advanced; 570 Beginner to 570 Advanced)
3. After half the races AZOP has the right not to move a driver up due to year end championship points. It is the parent's responsibility to move up their child if they are more advanced than the other children in their class.
4. Any driver could be moved up by the race director at any time if they feel the driver's ability level is sufficient.
5. Once you are in a class you can't move down to a lower-level class unless you have permission in writing from AZOP. (Example: If you race any event in advanced you can't move down to Intermediate or Beginner)
6. Drivers who move up or get moved up will take 50% of their points with them to the next class. Must move up level and not Class- (Example: If you race 170cc Beginner and move to 170cc Intermediate you take 50% points, if you race 170cc Beginner and move to 250cc you get zero points.)
7. You can take 50% of your points going from 1000cc N/A to UTV Pro N/A or 1000cc Turbo to UTV Pro Turbo. (The points will NOT transfer from 1000cc N/A to 1000cc Turbo or UTV Pro N/A to UTV Pro Turbo. They will not transfer from 1000cc N/A to UTV Pro Turbo or 1000cc Turbo to UTV Pro N/A).
8. Once you move to a Pro class, you must stay in Pro the remainder of the year.

Year End Champions

To be eligible for series points and end of year championship awards UTV racers must:

1. **You must race all but two race events in a class or classes. (Locations not Races). There will be NO dropped races. All races will count toward the year end points.**
2. Have a current membership – January to December of the current year
3. Top three in each class will receive a year end Championship if you meet all the criteria.
4. You can buy a day pass for \$25.00 but you do not get points.
5. If you move up a class or get bumped up a class, you will only be eligible for a year end championship in the higher class/level.

Season Points

1. You must complete half of the laps of the leader in your class to receive finisher points or you will be considered a DNF (did not finish)
2. In order to be considered a finish in any timed race you will need to complete half of the laps of the leader in your class. You do not need to take the checker flag. If you fail to complete half of the laps of the leader in your class, you will receive a DNF.
3. If the race is a lapped race, then the overall leader needs to complete all laps. The rest of the racers in each class must complete 50% of the laps of their class leader. If there are an odd number of laps, the rider must complete their last lap – cannot have half a lap.
Example: 3 laps must complete 2 of the 3 laps; 7 laps must complete 4 of the 7 laps. 9 laps must complete 5 of the 9.
4. If the start/finish line are in a remote location and laps are in another location and you have to return to the remote location to finish and take the checker flag. (Example Gravity 100 St Johns AZ race)
5. Members can select any number on a first come first serve basis. You keep the number the whole year. Each year after the last race of the year, you have until December 31st to purchase and renew your membership. After that it is open to any new member.
6. **If you are the only racer in your class, you must complete half the laps of the overall leader.**

Pro Payout Schedule

1. If there are 1-5 entries in the pro class, 100% of the pot goes to the winner.
2. If there are 6-8 entries in the pro class, 60% of the pot goes to the winner and 40% goes to 2nd place.
3. If there are 9+ entries in the pro class, 50% of the pot goes to the winner, 30% goes to 2nd place, and 20% goes to 3rd or AZOP discretion.
4. Payback is based on \$100 per entry in your class

Points System

Ties for class champion will be broken by most amounts of first place finishes, then by most second place finishes and then by best finish in the final race of the series. **You must race all but 2 race events in a class or classes to receive year end awards for that class. If multiple classes raced, same rule applies to both classes, can't miss more than 2 events in each class.**

Points are as Follows- 30-point system

1 st	30 pts
2 nd	25 pts
3 rd	21 pts
4 th	18 pts
5 th	16 pts
6 th	15 pts
7 th	14 pts
8 th	13 pts
9 th	12 pts
10 th	11 pts
11 th	10 pts
12 th	9 pts
13 th	8 pts
14 th	7 pts
15 th	6 pts
16 th	5 pts
17 th	4 pts
18 th	3 pts
19 th	2 pts
20 th	1 pt

Transponders

Transponders are mandatory at all AZOP races, you must purchase one from AZOP (**cost \$20**). They should last several years unless damaged and then you will need to purchase another one. You must also run numbers and a specified color background on your UTV for backup scoring.

Protests

The participant must submit a protest form plus a \$25 cash fee to registration within 30 minutes of the posting of the race results.

If the protest results in a warranted change in results, the \$25 will be refunded to the participant. (If there is no change, there will be no refund).

170 Class Protests

During the race any competitor (or their representative) may file an anonymous request for engine CC inspection by using the form available at registration and giving a \$250 "cash only" fee. The \$250 is refunded if the engine in question is found to be over 170cc. The \$250 is forfeited if the engine is found to be within spec.

The racer that has had a CC verification request inquiry filed against them will be directed to the tech area after receiving the checkered flag or when a race official comes to their pit. The vehicle is required to immediately go to the tech area. No delays.

The company selected to do the motor inspection will move the 170 into their tear down area to remove the cylinder head and measure the bore and stroke to verify the CC's once the vehicle has cooled down and safe to be inspected.

The vehicle owner may be present during the inspection process. If the motor is found to be within spec, the owner of the 170 will receive \$100 and the inspection company will put the cylinder head back on with a new head gasket. The owner may elect to do the reassembly themselves and can still have the new head gasket.

In no event may the engine be taken apart by the vehicle owner at the vehicle owner's pit. The vehicle owner may disassemble their vehicle under the guidance of the selected companies representative and in the presence of a representative from the selected company in the tear down area only.

If the motor is found to be out of spec:

- The vehicle owner must pay a \$250 penalty fee regardless of whether they do or do not want the engine reassembled.
- The engine will still be reassembled at the owners request only after paying the penalty fee.
- The racer of record will be moved to the 250cc Class and will lose all season points from the 170cc Class.

In no event will to racer of record be given the opportunity to restore the vehicle to the 170cc limit and retain their season points. They can restore their vehicle to the 170cc limit to continue to race the 170cc Class but will not retain any points from past races. The vehicles engine will be required to be certified by AZOP's selected company or companies and sealed with a tamper proof tag prior to returning to the 170cc Class. Tag will be registered to the vehicle number and driver of record. Photo will also be added to the file so show exact orientation and location.

If the racer or their representative refuses to have the engine inspected when a request is filed, the racer of record will not be allowed to participate in any AZOP Racing events in the future. The same will apply if the \$250 penalty fee is not paid.

If a racer wishes to prevent the possibility of their motor being disassembled at an event, the UTV engine may be certified and sealed with a tamper proof tag at the selected companies place of business prior to any event. In the event a request for CC verification gets filed, the inspector will only need to inspect that the tamper proof tag that was installed is still intact and has the correct serial number and matches all information in the file.

All protests Must be made between the time the green flag drops and when the checkered flag is waved. Only a representative of the racer on the track is permitted to protest, no spectator

protests. Only 1 protest permitted per team per race. Protest must also be made for a vehicle in the same class as the protestor, you can't protest a vehicle in another class under any circumstance unless it violates a general rule of racing listed under general rules which follows general protest fee. Protests for violating motor rules are limited to 3 protests in a season if each case is found in favor of the vehicle being protested, if protest is found valid in each instance more protests are permitted in the race season until 3 failed protests are reached.

170 Class Motor / Transmission / Fuel

This is a follow-up as to what qualifies as a "stock motor" during a teardown inspection of a UTV 170.

The following parts must be OEM brand stock components, NOT aftermarket:

- valves
- head gasket
- base gasket (and "yes" there must be a base gasket installed)
- cylinder head with no porting
- cam
- rod
- crankshaft
- **Piston**

Currently, aftermarket transmissions will be allowed as they do not currently offer a performance gain. They are just stronger and of similar weight from what we currently know. Additionally, we are going to remove the rule that limits the fuel octane. Race fuel or high-octane fuel is allowed.

UTV 170cc Beginner Class Rules

1. RZR 170cc, RZR 200 and ACE 150
2. There will be three skill levels: Beginner, Intermediate, and Advanced. It's your responsibility to choose the correct class. If AZOP feels your too fast for the Beginner class, you will be moved to the Intermediate or Advanced class and only take 50% of your points. AZOP has the right to move any racer up. If you win three races we may move you up, if you overall the class you will be moved up.
3. 170cc class is for stock motors 170cc max if you have motor work you must race the 250cc unlimited class. Which is 171cc-250cc. Factory Stock Pistons and gaskets only! No head modification allowed. This is a 100% stock class, so must maintain stock power plants.
4. Aftermarket Cages & Shocks are allowed. We recommend you put a strong aftermarket cage on. Must use stock pivot locations.
5. Driver must be at least 5 Years Old & no older than 12 years old. (All Age Classes are Effective January 1 of the Current Race Season).
6. Driver Window nets or arm restraints required

7. Co-driver ok but also must have window nets or arm restraints.
8. 4 or 5-point harnesses required if co-driver they must have them too.
9. Must wear Snell approved helmet and eye protection required.
10. Head and Neck Restraints are required.
11. Fire Suit is Required.
12. Race numbers on both sides and rear or front of UTV. Minimum 6" tall.
13. Aftermarket cage is highly recommended.
14. Roof Panel REQUIRED
15. Must have Quick Release Fire Extinguisher mounted to outside rear roll cage of UTV
(This is for AZOP workers to be able to gain access in case of a fire)
16. No Turbos or Super Chargers allowed
17. TECH Inspection is mandatory; whichever vehicle goes through tech inspection that day must be the vehicle you race. You cannot switch vehicles once Parade lap starts.
18. Starting order and gate pick will be determined by points leader then pill draw.
19. All stock suspension mounting points must remain in the stock/OEM location.
20. No motor modifications may be done, and all motor/transmission mechanical components are to remain OEM and within OEM tolerances for the current model year and same model unit per vin#. Aftermarket transmission pinion brace is allowed. (Aftermarket aluminum transmission housing is permitted but must maintain stock internals)
21. Dual A Arms are not allowed.
22. Aftermarket or Re-flashed ECUs are NOT ALLOWED
23. Intake, Exhaust and Fuel/Timing Programmer Allowed.
24. Driver seat must be stock configuration as delivered from manufacture. Passenger seat may be removed.
25. No exotic metals allowed in any part of the vehicle, (example, titanium a-arms, or rear axle) (If exotic metals are found to be used, you must change class to unlimited class)
26. Min weight limit must be reached or exceeded – 650lbs with driver, if weight limit is not reached you must secure weight system to the car and return to tech prior to the race for reinspection. If weights are added, vehicle will be visually checked at start line before the race begins.
27. Aftermarket Transmission Cases are allowed.
28. Seat location is open

(All cars must report to tech after checker for scales, zero tolerance, if seen leaving for camp. Car enters scale lane and can't be touched unless emergency or driver needs assistance. If weights are added they must be inspected and tagged, will be inspected at scale line for tags.) If weights added you must inform tech when entering tech inspection.

UTV 170cc Intermediate Class Rules

1. RZR 170cc, RZR 200 and ACE 150
2. There will be three skill levels: Beginner, Intermediate, and Advanced. It's your responsibility to choose the correct class. If AZOP feels you're too fast for the Beginner class, you will be moved to the Intermediate or Advanced class and only take 50% of your points. AZOP has the right to move any racer up. If you win three races we may move you up, if you win overall the class you will be moved up.
3. 170cc class is for stock motors 170cc max if you have motor work you must race the 250cc class. Which is 171cc-250cc
4. Aftermarket Cages & Suspension (Shocks) are allowed. We recommend you put a strong aftermarket cage on. Must use stock pivot locations.
5. Driver must be at least 5 Years Old & no older than 12 years old. (All Class Ages are Effective January 1 of the current race season).
6. Driver Window nets or arm restraints required
7. Co-driver ok but also must have window nets or arm restraints.
8. 4 or 5-point harnesses required if co-driver they must have them too.
9. Must wear Snell approved helmet and eye protection required.
10. Head and Neck Restraints are required.
11. Fire Suit is required.
12. Race numbers on both sides and rear or front of UTV. Minimum 6" tall.
13. Aftermarket cage is highly recommended.
14. Roof Panel REQUIRED
15. Must have Quick Release Fire Extinguisher mounted to outside rear roll cage of UTV (This is for AZOP workers to be able to gain access in case of a fire)
16. No Turbos or Super Chargers allowed
17. TECH Inspection is mandatory; whichever vehicle goes through tech inspection that day must be the vehicle you race. You cannot switch vehicles once Parade lap starts.
18. Starting order and gate pick will be determined by points leader then pill draw.
19. All stock suspension mounting points must remain in the stock/OEM location.
20. No motor modifications may be done, and all motor/transmission mechanical components are to remain OEM and within OEM tolerances for the current model year and same model unit per vin#. Aftermarket transmission pinion brace is allowed. (Aftermarket aluminum transmission housing is permitted but must maintain stock internals)
21. Dual A Arms are Allowed.
22. Aftermarket or Re-flashed ECUs are permitted.
23. Intake, Exhaust and Fuel/Timing Programmer Allowed.
24. Seat location is open.
25. Min weight limit must be reached or exceeded – 650lbs with driver, if weight limit is not reached you must secure weight system to the car and return to tech prior to the race for

reinspection. If weights are added, vehicle will be visually checked at start line before the race begins, if weights are not present at the start line or it has been tampered with the driver will be disqualified for the current race and asked to return to tech prior to the next race.

26. Aftermarket Transmission Cases are allowed.

(All cars must report to tech after checker for scales, zero tolerance, da if seen leaving for camp. Car enters scale lane and can't be touched unless emergency or driver needs assistance. If weights are added they must be inspected and tagged, will be inspected at scale line for tags.) If weights added you must inform tech when entering tech inspection.

UTV 170 Advanced Class Rules

1. RZR 170cc, RZR 200 and ACE 150
2. 170cc class is for stock motors 170cc max if you have motor work you must race the 250cc class. Which is 171cc-250cc
3. Aftermarket Cages & Suspension (Shocks) are allowed. We recommend you put a strong aftermarket cage on. Must use stock pivot locations.
4. Driver must be at least 5 Years Old & no older than 12 years old. (All Class Ages are Effective January 1 of the Current Race Season)
5. Driver Window nets or arm restraints required
6. Co-driver ok but also must have window nets or arm restraints.
7. 4 or 5-point harnesses required if co-driver they must have them too.
8. Must wear Snell approved helmet and eye protection required.
9. Head and Neck Restraints are required.
10. Fire Suit is required.
11. Race numbers on both sides and rear or front of UTV. Minimum 6" tall.
12. Aftermarket cage is highly recommended.
13. Roof Panel REQUIRED
14. Must have Quick Release Fire Extinguisher mounted to outside rear roll cage of UTV (This is for AZOP workers to be able to gain access in case of a fire)
15. No Turbos or Super Chargers allowed
16. TECH Inspection is mandatory; whichever vehicle goes through tech inspection that day must be the vehicle you race. You cannot switch vehicles once Parade lap starts.
17. Starting order and gate pick will be determined by points leader then pill draw.
18. All stock suspension mounting points must remain in the stock/OEM location.
19. No motor modifications may be done, and all motor/transmission mechanical components are to remain OEM and within OEM tolerances for the current model year and same

model unit per vin#. Aftermarket transmission pinion brace is allowed. (Aftermarket aluminum transmission housing is permitted but must maintain stock internals)

20. Dual A Arms are Allowed.
21. Aftermarket or Re-flashed ECUs are permitted.
22. Intake, Exhaust and Fuel/Timing Programmer Allowed.
23. Seat location is open.
24. Min weight limit must be reached or exceeded – 650lbs with driver, if weight limit is not reached you must secure weight system to the car and return to tech prior to the race for reinspection. If weights are added, vehicle will be visually checked at start line before the race begins, if weights are not present at the start line or it has been tampered with the driver will be disqualified for the current race and asked to return to tech prior to the next race.
25. Aftermarket Transmission Cases are allowed.

(All cars must report to tech after checker for scales, zero tolerance, da if seen leaving for camp. Car enters scale lane and can't be touched unless emergency or driver needs assistance. If weights are added they must be inspected and tagged, will be inspected at scale line for tags.) If weights added you must inform tech when entering tech inspection.

UTV 250cc Unlimited Class Rules

1. RZR 170cc and Hyson 250cc
2. 171cc-250cc
3. Engine and Performance Mods are ALLOWED max 250cc
4. Aftermarket Cages & Suspension (Shocks) are allowed. We recommend you put a strong aftermarket cage on. Must use stock pivot locations.
5. Driver must be at least 5 Years Old & no older than 12 years old. (All Class Ages are Effective January 1 of the Current Race Season)
6. Driver Window nets or arm restraints required
7. Co-driver ok but also must have window nets or arm restraints.
8. 4 or 5-point harnesses required if co-driver they must have them too.
9. Must wear Snell approved helmet and eye protection required.
10. Head and Neck Restraints are required.
11. Fire Suit is required.
12. Race numbers on both sides and rear of UTV. Minimum 6" tall.
13. Aftermarket cage is highly recommended.
14. Roof Panel REQUIRED
15. Must have Quick Release Fire Extinguisher mounted to outside rear roll cage of UTV (This is for AZOP workers to be able to gain access in case of a fire)
16. No Turbos or Super Chargers allowed

17. TECH Inspection is mandatory; whichever vehicle goes through tech inspection that day must be the vehicle you race. You cannot switch vehicles once Parade lap starts.
18. Starting order and gate pick will be determined by points leader then pill draw.
19. All stock suspension mounting points must remain in the stock/OEM location.
20. Seat location is open
21. Aftermarket or Re-flashed ECUs are permitted.
22. Intake, Exhaust and Fuel/Timing Programmer Allowed.
23. Exotic metals are allowed
24. Min weight limit must be reached or exceeded – 500lbs with driver, if weight limit is not reached you must secure weight system to the car and return to tech prior to the race for reinspection. If weights are added, vehicle will be visually checked at start line before the race begins.

(All cars must report to tech after checker for scales, zero tolerance, da if seen leaving for camp. Car enters scale lane and can't be touched unless emergency or driver needs assistance. If weights are added they must be inspected and tagged, will be inspected at scale line for tags.) If weights added you must inform tech when entering tech inspection.

UTV 570cc Class Rules

1. 570cc max displacement no bigger
2. There will be two classes Beginner and Advanced. It's your responsibility to choose the correct class. If AZOP feels your too fast for the Beginner class, you will be moved to the Advanced class and only take 50% of your points. AZOP has the right to move any racer up. If you win three races we may move you up, if you overall the class you will be moved up.
3. Aftermarket Cages & Suspension are allowed. We recommend you put a strong aftermarket cage on.
4. Driver must be at least 10 years old & not older than 16 years old. (May be younger with AZOP approval depending on racers experience) All Class Ages are Effective January 1 of the Current Race Season.
5. Driver Window nets or arm restraints required

6. Co-driver must have window nets or arm restraints. (Must be at least 10 years old)
7. 4 or 5-point harnesses required if co-driver they must have them too.
8. Must wear Fire suit, helmet, eye protection
9. Race numbers on both sides and rear of UTV. Minimum 6" tall.
10. Aftermarket cage is highly recommended.
11. Roof Panel **REQUIRED**
12. No Turbos or Super Chargers allowed
13. Must have Quick Release Fire Extinguisher mounted to outside rear roll cage of UTV
14. TECH Inspection is mandatory; whichever vehicle goes through tech inspection that day must be the vehicle you race. You cannot switch vehicles once Parade lap starts.
15. Starting order and gate pick will be determined by points leader then pill draw.
16. Must have rear light bar with flashing blue and amber lights and 2 solid amber lights. Rear bar must be on during the entire race.
17. Must have Siren/Sounder All UTV's (not required 170cc) are required to have a **SIREN** that is **LOUD**
18. A rear facing mirror is required for all 570 classes, either side mirror or rear-view mirror. Rear facing camera does qualify but must be in view of driver at all times when the presence of a co-driver is not used.
19. Must maintain a stock 2 seat 570 chassis. Gussets and frame repairs ok

Youth 1000cc/RS1 Restrictor Class Rules

1. Stock roll cage is allowed. Aftermarket Cages Are Recommended
2. Seats must be stock configuration as delivered from manufacture. Single or two seat vehicles only. No four (4) Seat Chassis allowed.
3. Suspension must be stock configuration and utilize stock mounting points. Stock mounting points may be reinforced. After market shocks are permitted.
4. Driver Must Be At Least 10 Years Old & No Older Than 16 Years Old (All Class Ages are Effective January 1 of the Current Race Season)
5. Max. Displacement of 1000cc naturally aspirated. No Turbos. NO Engine Modifications permitted.
6. ECU must be stock but can be Re-Flashed.
7. Restrictor Plate required. Order from Sparks Performance Products, <http://www.sparksracing.com/sparks-racing-intake-restrictor-polaris-2018-currentrs1.html>
8. Stock throttle body, stock intake plenum, stock air intake duct. These parts must be stock and unmodified
9. Aftermarket Exhaust are permitted
10. Roof Panel **REQUIRED**
11. Fuel Octane is Open.
12. Co-driver is permitted but must have window nets or arm restraint (must be at least 10 years old).

13. Driver Window nets or arm restraints required
14. 4 or 5-point harnesses required if co-driver they must have them too.
15. Must wear Fire suit, helmet, eye protection
16. Race numbers on both sides and rear of UTV. Minimum 6" tall.
17. Must have Quick Release 2.5 lbs. Fire Extinguisher mounted to outside rear roll cage of UTV
18. TECH Inspection is mandatory; whichever vehicle goes through tech inspection that day must be the vehicle you race. You cannot switch vehicles once Parade lap starts.
19. Starting order and gate pick will be determined by points leader then pill draw.
20. **Must have rear light bar with amber lights and 1 solid amber and one flashing. Rear bar must be on during the entire race.**
21. Approved Head and Neck Restraints are Required.
22. AZOP has the right to determine if a racer is not capable or driving in this class at any time during an event or season. AZOP has the right to remove the racer from this class.
23. All restrictor class vehicles must be inspected at the start line. Please have someone on your crew meet you there (IF AVAILABLE) with the necessary tools to access the restrictor plate. Do not remove anything until instructed to do so by tech inspection staff. Failure to follow this policy may lead to disqualification. Airbox inspection will be added to the 2022 season, inspection will happen at starting line.
24. Must have Siren/Sounder All UTV's (not required 170cc) are required to have a **SIREN** that is **LOUD**
25. A rear facing mirror is required for all 570 classes, either a single side mirror or rear-view mirror that allows unobstructed view of the rear of the vehicle. A rear-view camera system is permitted but must be in view of driver or co-driver if present.

YOUTH UTV CLASS - 1000cc/RS1 Production Stock Age 12 – 16

GENERAL REGULATIONS CLASS ENTRANTS SHALL COMPLY WITH ALL CLASS AND APPLICABLE GENERAL REGULATIONS. GENERAL CLASS RULES

This class will race with the Adult UTVs (not the 570cc and restrictor racers) they will start behind all the adult classes.

1. Stock roll cage is allowed.
2. Aftermarket cages are recommended

3. Seats must be stock configuration as delivered from manufacture. Single or two seat vehicles only. No four (4) seat chassis allowed.
4. Suspension must be stock configuration and utilize stock mounting points. Stock mounting points may be reinforced. After market shocks are permitted. Long Travel is Permitted.
5. Driver must be at least 12 years old & no older than 16 years old (All Class Ages are Effective January 1 of the current race season)
6. Max. Displacement of 1000cc naturally aspirated. No turbos. No engine modifications permitted.
7. ECU must be stock.
8. No restrictor plates are required
9. Stock throttle body, stock intake plenum, stock air intake duct. These parts must be stock and un-modified
10. Aftermarket exhaust are permitted
11. Window nets are required.
12. 5-point seat belts required.
13. Occupant must wear Snell approved helmet, eye protection, sfi-a5 rated fire suit are required.
14. Head & neck restraints are required
15. Race numbers on both sides of vehicle & the rear of the vehicle.
16. Roof panel required
17. Fuel octane is open.
18. Tire size is open
19. The stock production 1000/rs1 class vehicles are built using production UTV' s, manufactured by registered companies, i.e. Polaris, can-am, artic cat, Yamaha, that issues vin #'s. Companies must produce a minimum number of 1000 units of that exact model and configuration, prior to being allowed to participate in this class.
20. During Hare Scramble Races such as Vulture Mine and Cinders it's highly recommend you have an Adult Co-Driver.
21. Must carry drinking water during any Hare Scramble Events.
22. Must have radio communication during any Hare Scramble Events.
23. Must have a "Y" in front of your numbers

UTV Pro Class Rules

1. Turbo/Supercharger Allowed in Pro Turbo class only (2 seat Chassis)
2. Pro N/A class No turbo/Supercharge allowed (2 seat Chassis)
3. Pro RS1, no turbo/supercharger (Single Seat Chassis)
4. Pro Open, Turbo/supercharger allowed, 997cc and above
5. Seat Belts must be date stamped, no Factory Belts, Date must not be older than 3 years from race date.
6. Safety Requirements for Driver and Vehicle MUST be followed (Harness, protective gear and Door Requirements)

7. Highly Recommended - factory doors are permitted but highly recommend having Aluminum .063 min Door Skins to completely enclose the door opening, recommend aftermarket doors w/hip style x,a or v brace installed for in case of side impacts.
8. Race numbers visible from the rear, both sides and front of the vehicle for proper scoring verification as well as racer identification on the track. (See Number Section above)
9. Co-driver recommended
10. Roof Must be metal, .063 aluminum min requirement
11. Driver and Passenger window nets when co driver is present, no wrist restraints in pro class
12. Must maintain stock ECU, tuning ok, fuel open (Exception on ECU for Open class)

Turbo, Open, 1000 NA, RS1, 900, 800, 850, 700 Class Rules

1. CC Limitation – Production Class of UTV. Motor CC Must be production motor, no motor swaps permitted. Rebuilt motors will be allowed but can't be swapped from a different production vehicle. Turbo, NA, 900, 850, 800, 700 Rules specific, all vehicles are 2 seat factory chassis. Single seat chassis are to be entered into RS1 Class
2. Turbo/Supercharger only allowed in the Turbo Class
3. Open Class is for All Motors that are considered to be above HP for any production vehicle in the correct class, I.E NA 1000. No Turbo/Supercharger permitted in open class. Stock configuration only.
4. All Driver safety items must be followed and pass tech inspection (Harness, protective gear)
5. Factory doors are permitted but highly not recommended. At a minimum a sheet metal covering of .063 aluminum is recommended as well as a requirement for a secondary latch to prevent accidental opening in any event.
6. Seat Belts must be date stamped, no Factory Belts, Date must not be older than 3 years from race date. Window nets must be in good shape and recommend SFI Dating.
7. Recommend a co-driver for all classes to aid in the passing rules as well as assisting with any circumstance on the track, I.E Speed Violation areas, passing, hazard identifications as well as breakdown assisting.
8. Race Numbers – Visible from all sides of the vehicle and meets standard color code identifying on the track for other racers to identify classes. (See Number section above)
9. Aftermarket cage is highly recommended; gusset install on factory cage is permitted but not recommended for any race style vehicle.
10. TECH Inspection is mandatory; whichever vehicle goes through tech inspection that day must be the vehicle you race. You cannot switch vehicles once Parade lap starts.
11. Starting order and gate pick will be determined by points leader then pill draw.
12. Must maintain stock ECU, tuning ok, fuel open (Exception on ECU for Open class)

UTV Roll Overs/Break Downs/Safety Zone/Recovery

1. During any process where AZOP staff are on the racecourse to recover or assist another race vehicle the 100 feet before and 50 feet after are considered a safe zone. The max speed in this area is 5mph. Racers cannot gain on or improve position on other racers in this same area. Any violation of this safety zone will mean automatic penalty and or disqualification of the racer. If racers do not slow down when there are AZOP official telling them by hand signals/flags or other ways you will be penalized.
2. If race vehicle needs to be towed, it's the racers responsibility to make sure tow hook is in place and in working condition. During a tow or assistance, AZOP is not responsible for any damage to vehicle. If you are towed off the track, your race is finished and you are unable to return to the racecourse.
3. Race may refuse AZOP assistance in towing or flipping vehicle if vehicle is located safely off the racecourse and is not in the way to affect current race. If racer refuses AZOP assistance race must exit the vehicle and track in a safe manner and leave vehicle until event is completed and course is cleared by AZOP. Once AZOP official oks it then the racer can recover their vehicle.

Radio Communications

1. We recommend every UTV Class from 1000cc to UTV 170cc have radios in their UTVs. Do NOT use Weatherman unless you have a problem then go to Weatherman to talk to AZOP Main. While racing choose another channel. At no time during a race is weatherman to be used for other than emergencies. Disqualification of racer if used during a running race will occur. No foul language to be used on weatherman at any point.